



Product and research leader with a Ph.D. in Computer Science and a proven 18-year track record of launching delightful and innovative products at hyper-growth companies used by billions of people. Known for building, coaching, and leading high-performing teams exceeding company engagement and performance benchmarks. An expert at bridging business and product strategy with user needs to accelerate company growth and customer satisfaction.

WORK EXPERIENCE



Product Manager, Dropbox November 2024 – Present

Director, Portfolio Research & Insights, Dropbox June 2023 – November 2024

Product launches: Dropbox, Dropbox Dash

- Led a cross-functional research team of 12 FTEs across design, marketing, operations, and quantitative research, achieving an 83/100 employee satisfaction score—outperforming 60% of company benchmarks and 70% of design organization metrics.
- Developed a comprehensive brand positioning strategy across the Dropbox product portfolio, resulting in a significant increase in the likelihood to trial and recommend Dropbox products.
- Architected Dropbox's first customer segmentation framework, endorsed by the CEO and executive team, which became the cornerstone of the company's GTM strategy and product prioritization.
- Led the synthesis of past analyses and research to identify key market opportunities and challenges, directly informing executive planning and strategic initiatives.
- Revolutionized research operations sponsoring an initiative to implement an LLM-powered insights platform, reducing analysis time from hours to seconds while maintaining 90%+ accuracy and democratizing access to customer insights.
- Launched innovative customer connection programs engaging executives and employees with customers, driving a 17-point increase in the company's customer-centricity metric.



Director, Research, Airtable September 2020 – December 2022

Product launches: Airtable

- Founded and scaled a high-performing research team to 21 FTEs across marketing, operations, and user research functions. Directly recruited 15 team members including 5 managers, 3 of whom were promoted. Achieved top-quartile employee engagement scores (83/100).
- Spearheaded a company-wide strategic pivot to focus on marketing and product operations use cases leading a qualitative and quantitative research initiative in collaboration with cross-functional partners.
- Exceeded an annual company goal to launch 25 product improvements, 2 of which I implemented and launched myself, sponsoring an initiative that identified 75+ usability issues.
- Informed Airtable's flexibly connected return-to-work plan partnering with the Chief People Officer and her team to conduct employee research.



Director, Research, Uber March 2018 – June 2020

Product launches: Uber, Uber Eats, and Uber Works

- Led a company-wide initiative that drove a \$66M projected ARR increase through a redesign of the Uber app combining multiple lines of business, resulting in measurable increases in user awareness, trial, and engagement.
- Saved an estimated 1,000 hours of work annually developing a service to automatically scrape insights, facts, and opportunities, as well as associated metadata, storing it in a repository to make insights discoverable across the entire company.
- Automated the analysis and visualization of customer reviews training a neural network with 88% accuracy.

**Head of Research, Instagram** March 2014 – March 2017*Product launches: Instagram, Bolt, Boomerang, Layout, and Stories*

- Founded and led a high-performing research team of 16 researchers, developing 2 into research managers, and accelerating career growth for 25% of the team through promotions.
- Pioneered "Rolling Research", a rapid research methodology adopted across Facebook's global research organization, while reducing costs by 80% and improving quality.
- Launched Instagram Stories which had 250M daily active users in the first year leading research with the Instagram leadership team.

**Senior User Experience Researcher & Manager, Google** July 2010 – March 2014*Product launches: Chrome, Chrome for Mobile, and Chrome OS*

- Increased performance and reduced memory consumption in Chrome and Chrome OS developing and patenting (US8341519) an algorithm to manage tabs.
- Launched and patented (US20150052473) a tab and window manager for Chrome OS, which was empirically shown to improve the efficiency of window management over competitors, the results of which were published at CHI 2016 (14.5% acceptance rate).
- Informed hardware and software decisions for Chrome OS and Chromebooks leading 5 cross-functional teams to gather feedback from consumers, students, and teachers across the US during the Chromebook pilot program.

**User Experience Researcher, Microsoft** October 2007 – June 2010*Product launches: Visio 2010 and the Global Experience Platform for Office 2010*

- Created the first process for conducting user experience research at the Microsoft Canada Development Center.
- Saved 100+ people-hours per testing cycle by developing a service to automate the provisioning of remote usability testing.
- Developed a social media listening tool – Sylvester – for the Office 2010 beta using the Twitter API and a sentiment classifier created by Microsoft Research.

**Research Fellow, Oxford e-Research Center, University of Oxford** October 2006 – September 2007

- Published 2 technical reports to the Engineering and Physical Sciences Research Council (EPSRC), as well as 1 book chapter and 2 conference papers researching collaboration and project management in e-Science.

EDUCATION**Ph.D., Computer Science, University of Bath**

October 2003 – March 2007

First-class B.Sc. (Hons), Computer Science, University of Bath

October 2000 – June 2003

ACHIEVEMENTS

- Launched Seer—an AI-powered research repository and tool.
- Launched Q—a conversational interface that collects data using surveying methodologies—which was used by WeWork to measure its member experience.
- Issued 6 patents with an additional 4 pending review.
- Published 27 peer-reviewed publications in top-tier conferences and journals that have less than a 25% acceptance rate, including 1 best paper award.
- Over 7000 followers across platforms such as LinkedIn and Medium.
- Invited speaker at over 20 industry events and author of more than 5 articles.
- Start-up advisor and angel investor.



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